

This document has been provided as a rough guide to the level of mutation RedMV requires. Images have intentionally been picked that are close to the pass/fail mark.

All images have been taken from Burning Man DMV's failed vehicle gallery. If you are interested you can see the rest of the gallery at <http://bit.ly/DMVNOGALLERY>.

Burning Man MVs that failed, that we agree with.



Frame still clearly visible with minimal decoration. Paint and cladding do not count as mutation.



Decorated golf cart. This would fit-in in the default world.



Clearly still a golf cart, no overall changes to structure or shape of vehicle.



Unusual vehicle but not mutated at all.



This vehicle has potential but the trike is still clearly visible underneath.

Burning Man MVs that failed, but we would pass.

These 3 vehicles were not considered mutated enough for BM, but we don't have quite as high standards and would welcome them.



