

Role Title: Gate Crew Member

Team: Gate Keepers

Department: ENTRY

Team Description:

Gate crew are the business end of the event. We are responsible for the safe and efficient arrival of all participants at the event. We check tickets and IDs, hand out wristbands and What Where When guides, ensure participants have sufficient water and aren't smuggling in anything banned such as people without tickets, firearms or animals. And we wear pink hi-vis like a boss.

Role Description:

We need reliable crew to do two to three shifts during the event. Our shifts can vary from crazily busy to pretty quiet depending on the time and day so you need to be ready for anything. Being calm under pressure is super important as is following the direction of the shift lead. Shouting "fuck yer burn" at Greeters is mandatory.

Dates required: Mainly during event with small crew required 4 days prior for early arrivals

Shift Length: 4-5 hours

Number of Shifts: 2-3 shifts during event

Ideal Skills: Process oriented, calm under pressure, follow instructions well, teamwork, healthy level of sarcasm, dislike of tree wizards and Greeters.

Training Provided: Gate Manual provided to all crew pre-event. Brief induction and onsite training at the start of first shift.

Amenities Provided: Water and snacks provided for all crew on shift. Other drinks and food can often be obtained from participants upon their arrival.

How to Join: Register to join the crew via completing the Crew registration Form found [here](#).

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